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Day
Talks
Keynote
Espresso Martinis

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Friday

17th June

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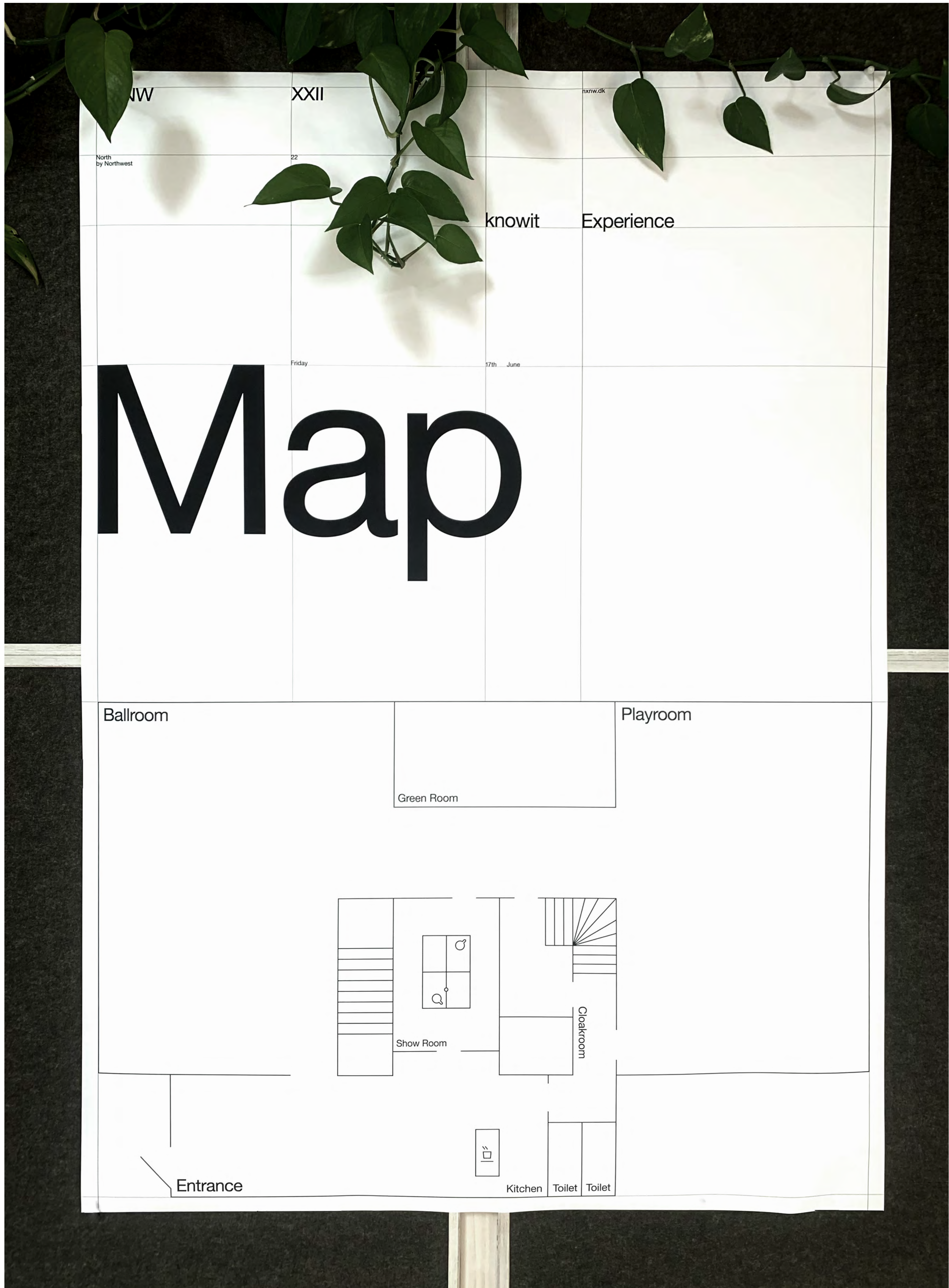


Talks

Friday 17th June

Time	Room	Title	Talker	Subjects
11:15	Playroom	Grand Opening	Roar Nissen CEO Knowit Experience Denmark, Mikkel Jespersen CEO 1508	Toolmastering
11:30	Playroom	AI in Search	Anton Stonor Lead Developer	AI Search
11:30	Ballroom	Therapy is expensive This talk is for free	Eveline van Gaal Strategic Client Lead	Future Design Thinking
12:00	Playroom	The Ultimate Inclusion Quiz	Maria Wejnold Client Manager, Pernille Grand UX Designer	Diversity
12:30	Playroom	Memorable PowerPoints with Meaningful Animations	Mike Hamborg Digital Designer	Presentations
12:30	Ballroom	Sustainable Code	Kristine Hansen UX Designer, Peter Solow General of Development	Sustainability Code
13:00	Playroom	80's Memory Management Tricks in Game Design	Poul Hansen Senior Frontend Developer	Gaming Tricks
13:00	Ballroom	User Research and User Testing: Get Better Insights, Faster	Sarah Dyrngberg UX Designer	Sonar
13:30	Lalala	Lunch Break		
14:30	Ballroom	Ethical Design in Practice	Jonas Haugaard UX Writer, Cecilie Dannisoe UX Director	Ethical Design
14:30	Playroom	What the Fuck is Brand?	Tore Rosbo Designer	Brand Process
15:00	Ballroom	Simple, Scalable, Loveable	Felix Sanchez Salesforce Consultant	Marketing Automation
15:30	Playroom	Ventures, Startup Studios and the Future of our Industry	Owen McFadzen Innovation Lead	Ventures Business Models
16:15	Playroom	A Real Life Experience with NFTs and Generative Art	Jarf Rosenlykke Digital Artist Magine	NFT D-Fi Art

Programme



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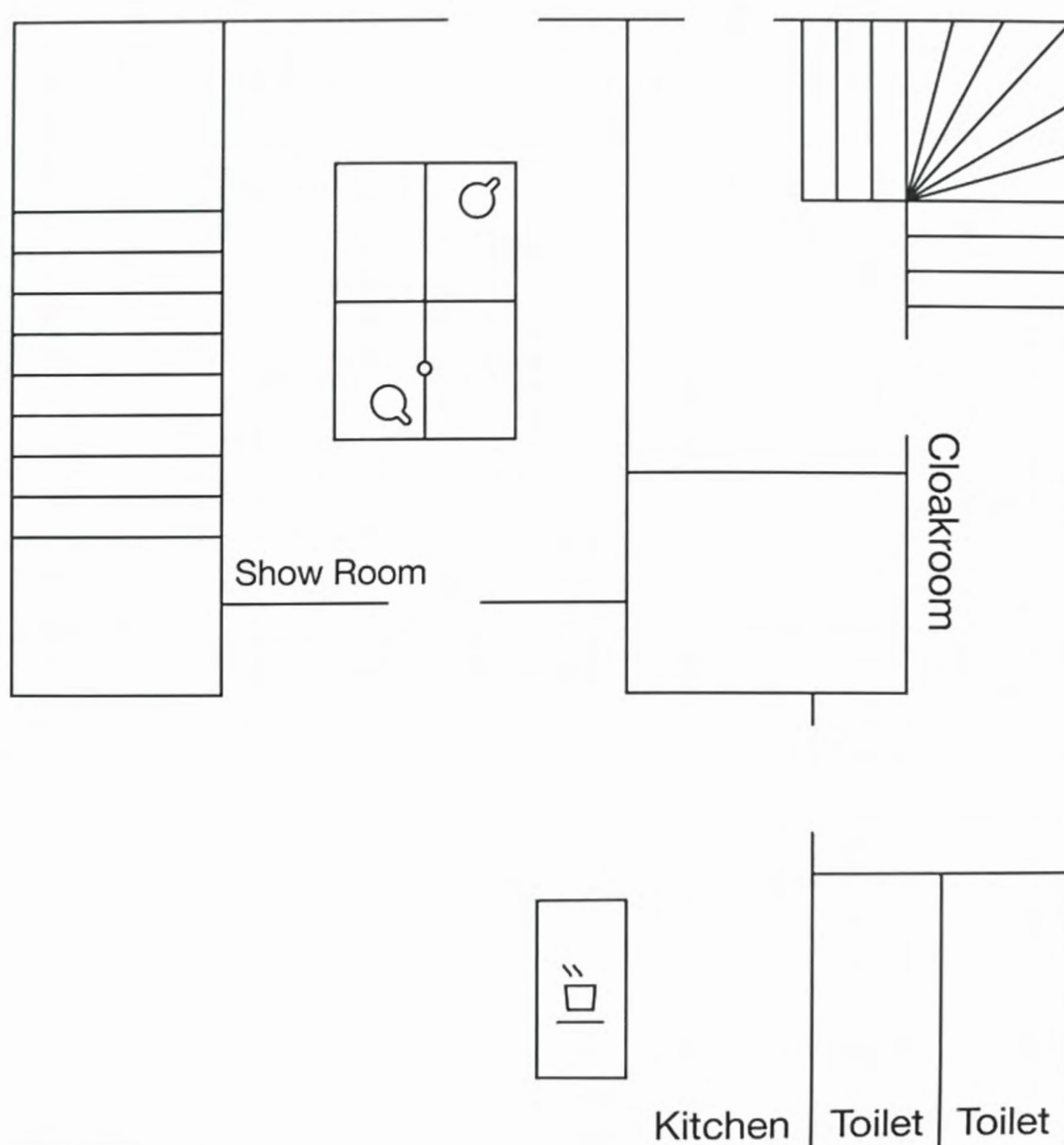
17th June

Map

Ballroom

Playroom

Green Room



Entrance

Kitchen Toilet Toilet

